SwazBlanker/Pyro

David Swasbrook

COLLABORATORS

	TITLE : SwazBlanker/Pyro		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	David Swasbrook	January 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

SwazBlanker/Pyro

1.1 Pyro (05.02.95)

```
                    SWAZBLANKER : Pyro
  ==================

  (C) 1992,93,94 David Swasbrook,
       All Rights Reserved.


               Introduction
               What it actually does


               Interface
               Configuration preferences


               History
               Bug fixes and updates
```

1.2 What it actually does...

```
  Pyro/Introduction
  =================

  This blanker draws fireworks explosions on the screen.
```

1.3 Configuration preferences...

```
  Pyro/Interface
  ==============

          Save - save and use the current settings.
```

```
           Use – use the current settings.

          Test – test the blanker under the current settings

        Cancel – cancel all changes.


   Max Rockets – this sets the maximum number of rockets that may be
                 launched at the same time.
                 Default: 5.

Explosion Size – this sets the number of elements that make up the
                 explosion. Large values give nicer looking explosions but do
                 tend to put a bit of a strain on the CPU.
                 Default: 100.

      Duration – this sets how long the explosions last on screen. Low
                 values are for short period, high values for longer periods.
                 Default: 100.

  Release Rate – this sets how fast the rockets are released. Low values
                 result in a slow release rate, high values mean a faster
                 release rate.
                 Default: 4.

      Big Dots – if this is selected then the graphic pixels used to
                 draw the rockets and explosions will be four times the normal
                 size.
                 Default: Yes.

  Display Mode – the screen mode to use. If the preferred screen cannot
                 be opened then the default screen mode will be tried, if
                 this fails then the minimum screen mode required for this
                 blanker will be tried, if that fails then the blanker will
                 quit and let SwazBlanker choose an alternative blank
                 method.
                 Default: Lo-Resoloution, 8 Colors.
```

1.4 Bug fixes and updates...

```
  Pyro/History
  ============
```

'1.1' o Was not "testing" properly from the configuration window, would exit
   straight away after displaying the title window.

'1.0' o Aminet release

1.5 index

```
                  Pyro/Index
==========


         History
         Bug fixes and updates

         Interface
         Configuration preferences

         Introduction
         What it actually does
```

```
                  Pyro/Index
==========
```